

Ansible F5 Workshop



What You Will Learn

- What is Ansible, its common use cases
- How Ansible works and terminology
- Running Ansible playbooks
- Network modules
- An introduction to roles
- An introduction to Ansible Galaxy



**MANAGING NETWORKS
HASN'T CHANGED
IN 30 YEARS.**

Managing networks hasn't changed in 30 years

- Networks are mission critical
- Every network is a unique snowflake
- Ad-hoc changes that proliferate
- Vendor specific implementations
- Testing is expensive/impossible

According to Gartner

CLI on individual devices

Percentage of Respondents

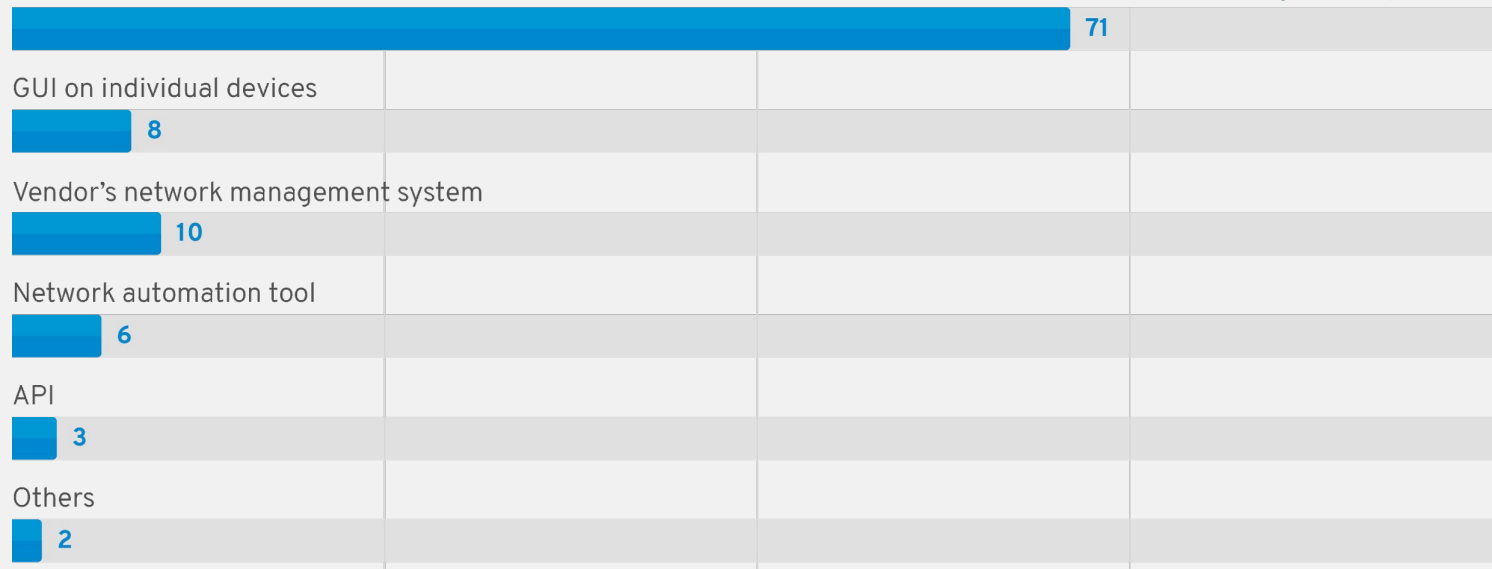


Figure 1

Primary Method for Making Network Changes

Source: Gartner, *Look Beyond Network Vendors for Network Innovation*. January 2018. Gartner ID: G00349636. (n=64)

Automation considerations

- Compute is no longer the slowest link in the chain
- Businesses demand that networks deliver at the speed of cloud
- Automation of repeatable tasks
- Bridge silos

What is Ansible?

Red Hat Ansible network automation is enterprise software for automating and managing IT infrastructure.

As a vendor agnostic framework Ansible can automate F5 (BIG-IP, BIG-IQ), Arista (EOS), Cisco (IOS, IOS XR, NX-OS), Juniper (JunOS), Open vSwitch and VyOS.

Ansible Tower is an enterprise framework for controlling, securing and managing your Ansible automation with a UI and RESTful API.



SIMPLE

Human readable automation
No special coding skills needed
Tasks executed in order
Get productive quickly



POWERFUL

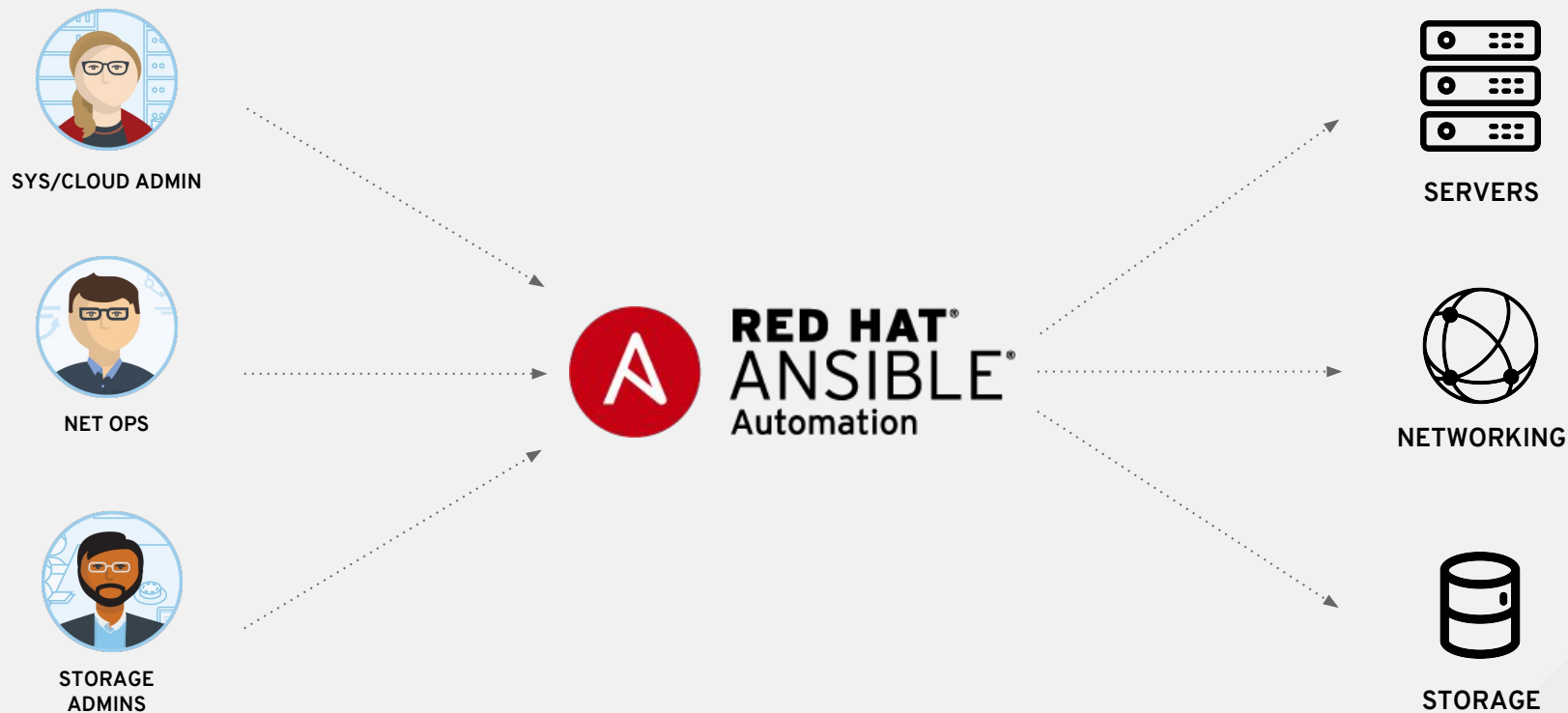
Gather information and audit
Configuration management
Workflow orchestration
Manage ALL IT infrastructure



AGENTLESS

Agentless architecture
Uses OpenSSH and paramiko
No agents to exploit or update
More efficient & more secure

Ansible: The Universal Automation Framework



ANSIBLE NETWORK AUTOMATION

45

Networking
platforms

630+

Networking
modules

ansible.com/networking

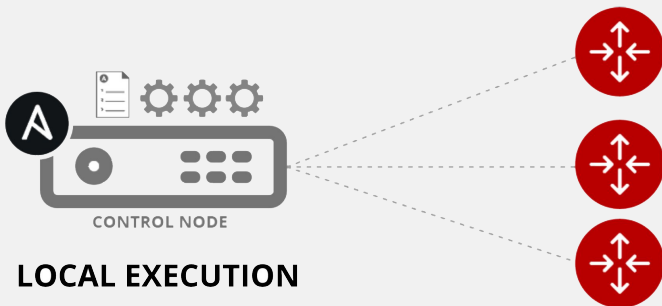
Common use cases

- Backup and restore device configurations
- Upgrade network device OS
- Ensure configuration compliance
- Apply patches to address CVE
- Generate dynamic documentation

Basically anything an operator can do manually, Ansible can automate.

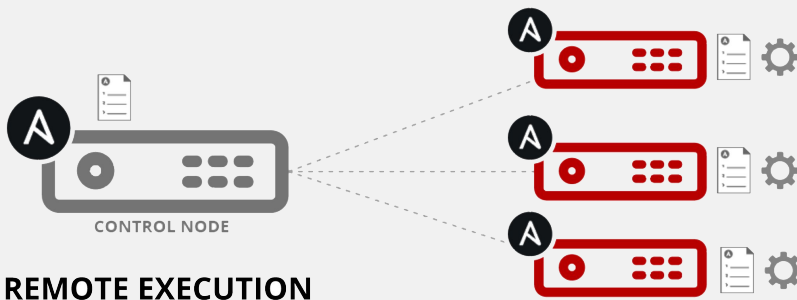
How Ansible Works

Module code is executed locally on the control node

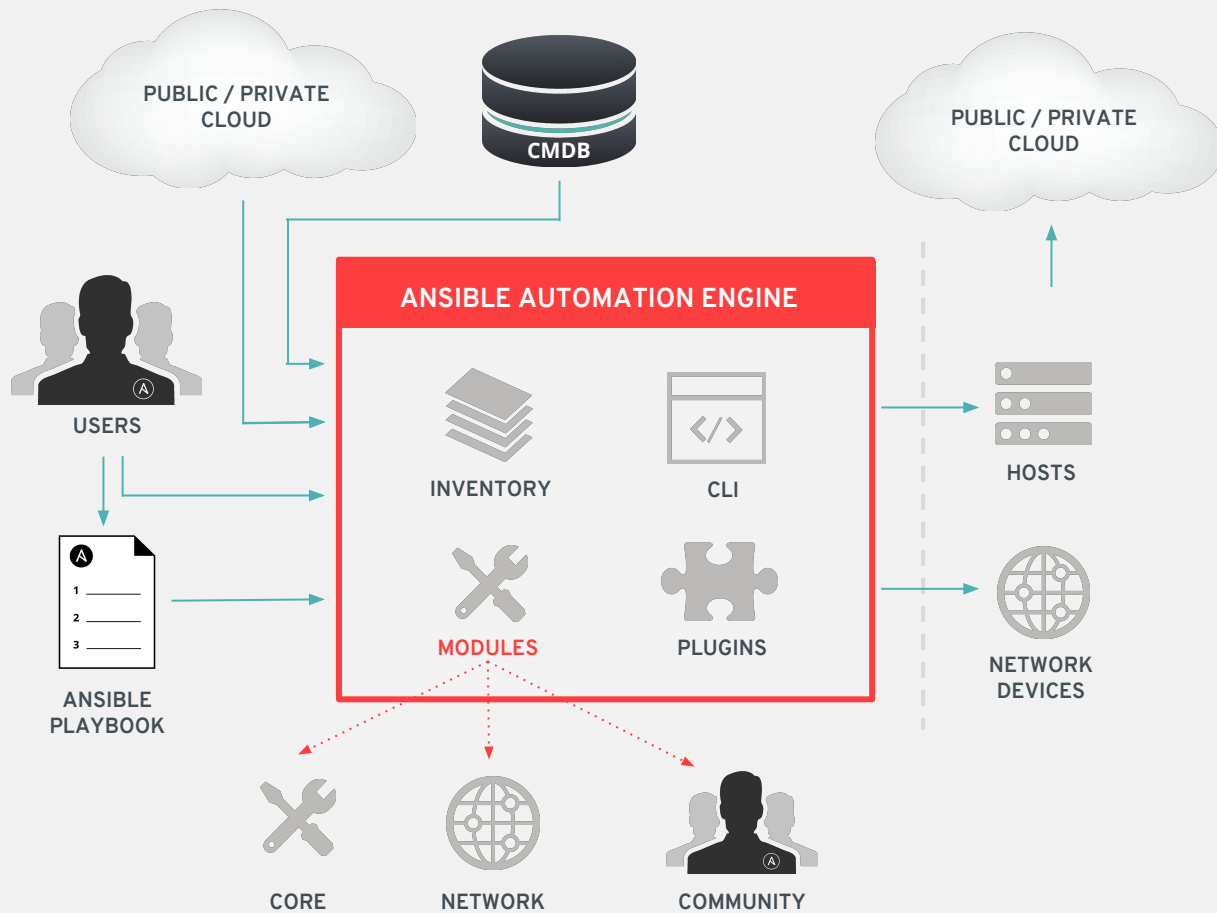


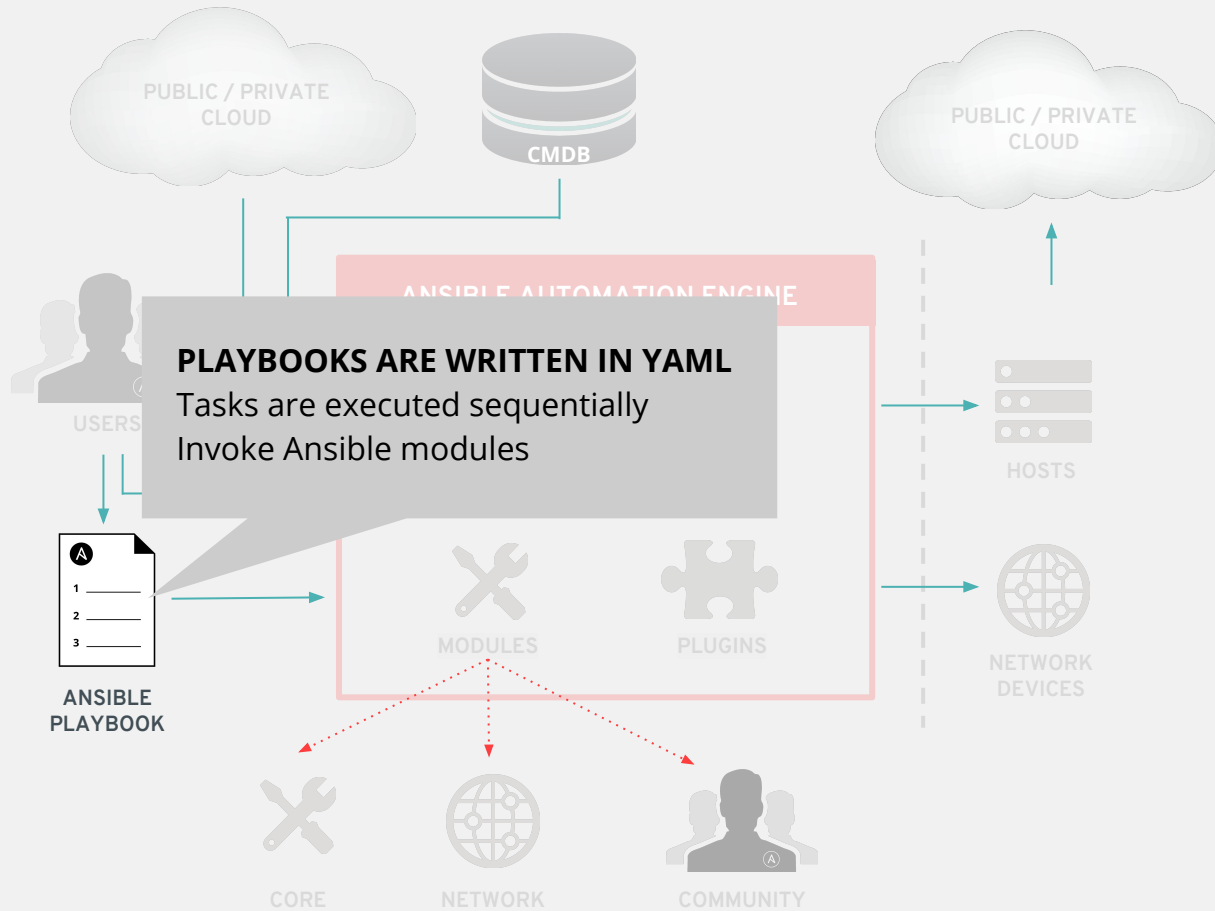
**NETWORKING
DEVICES**

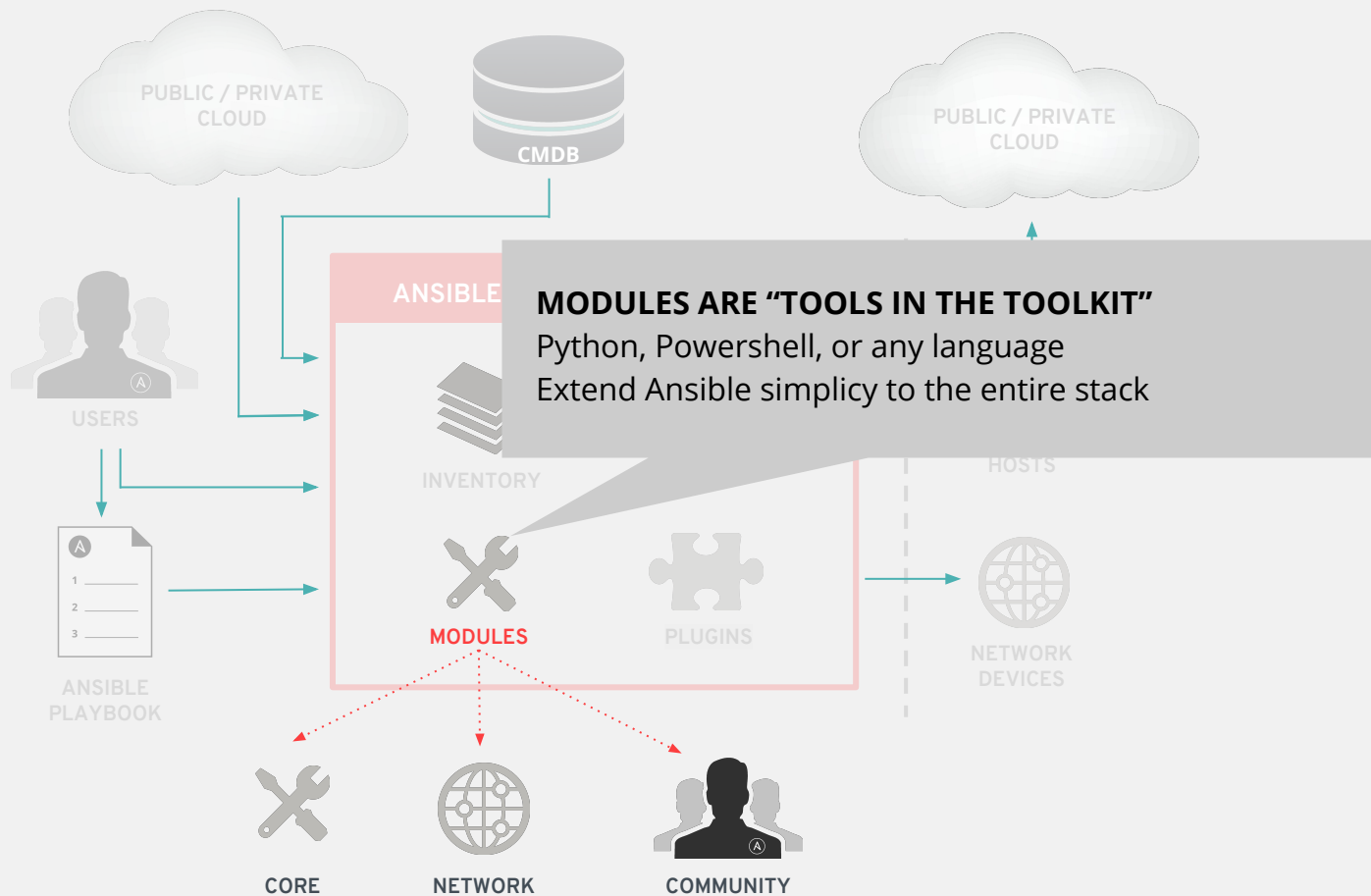
Module code is copied to the managed node, executed, then removed

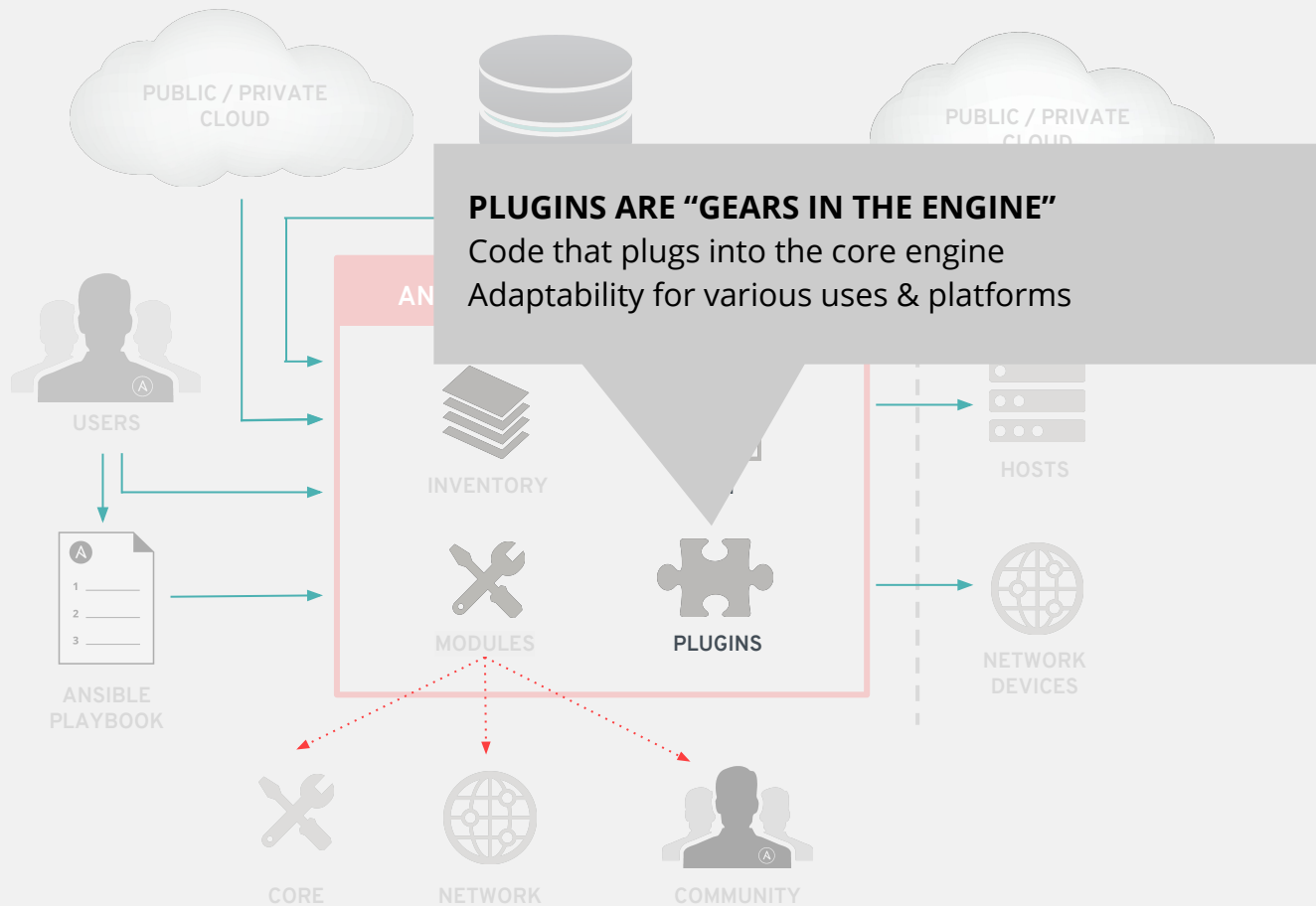


**LINUX/WINDOWS
HOSTS**









Understanding Inventory

```
10.1.1.2  
10.1.1.3  
172.16.1.1  
172.16.1.2  
192.168.1.2  
192.168.1.3
```

Understanding Inventory

There is always a group called **"all"** by default

```
[lb]
f5 ansible_host=34.199.128.69

[control]
ansible ansible_host=107.23.192.217

[webservers]
host1 ansible_host=107.22.141.4
host2 ansible_host=54.146.162.192
```

Groups can be nested

```
[DC:children]
lb
webservers

[rhel:children]
control
webservers
```

Inventory - variables

```
[all:vars]
```

```
ansible_user=student2
```

```
ansible_ssh_pass=ansible
```

```
ansible_port=22
```

Group variables apply for all devices in that group

```
[1b]
```

```
f5 ansible_host=34.199.128.69 ansible_user=admin private_ip=172.16.26.136 ansible_ssh_pass=admin
```

```
[webservers]
```

```
host1 ansible_host=107.22.141.4 ansible_user=ec2-user private_ip=172.16.170.190
```

```
host2 ansible_host=54.146.162.192 ansible_user=ec2-user private_ip=172.16.160.13
```

Host variables apply to the host and override group vars

A Sample Playbook

```
---
- name: BIG-IP SETUP
  hosts: lb
  connection: local
  gather_facts: false

  tasks:

    - name: CREATE NODES
      bigip_node:
        server: "f5.ansible.com"
        user: "admin"
        password: "admin"
        server_port: "8443"
        host: 192.168.0.1
        name: "webserver01"
```

- Playbook is a list of plays.
- Each play is a list of tasks.
- Tasks invoke modules.
- A playbook can contain more than one play.

Lab Time

Exploring the Lab Environment

In this lab you will explore the lab environment and build familiarity with the lab inventory.

Approximate time: 10 mins

Playbook definition for network automation

- Target play execution using hosts
- Define the connection : local
- About gather_facts

Running a playbook

```
[student1@ansible ~]$ ansible-playbook bigip-facts.yml
```

```
PLAY [GRAB F5 FACTS] *****
```

```
TASK [COLLECT BIG-IP FACTS] *****
```

```
ok: [f5]
```

```
PLAY RECAP *****
```

```
f5                                : ok=1    changed=0    unreachable=0    failed=0
```

Displaying output

Use the optional **verbose** flag during playbook execution

```
[student1@ansible ~]$ ansible-playbook bigip-facts.yml -v
```

```
[student1@ip-172-16-207-49 1.1-get-facts]$ ansible-playbook bigip-facts.yml -v
```

```
PLAY [GRAB F5 FACTS] *****
```

```
TASK [COLLECT BIG-IP FACTS] *****
```

```
ok: [f5] => {"ansible_facts": {"system_info": {"base_mac_address":  
"0A:D1:27:C1:84:76", "blade_temperature": [], "chassis_slot_information": [],  
.
```

```
<output truncated for readability>
```


Limiting Playbook execution

Playbook execution can be limited to a subset of devices using the `--limit` flag.

```
$ ansible-playbook bigip-facts.yml --limit f5node1
```

Forget a flag / option ?
Just type `ansible-playbook` then press enter

Quick Refresher on JSON

Structured Data is easy to work with

```
"bigip_facts": {  
  "ansible_facts": {  
    "system_info": {  
      "base_mac_address": "0A:D1:27:C1:84:76"  
    }  
  }  
}
```

0A:D1:27:C1:84:76

```
bigip_facts['ansible_facts']['system_info']['base_mac_address']
```

Registering the output

The register parameter is used to collect the output of a task execution. The output of the task is 'registered' in a variable which can then be used for subsequent tasks.

```
- name: COLLECT BIG-IP FACTS
  bigip_facts:
    include: system_info
    server: "{{private_ip}}"
    user: "{{ansible_user}}"
    password: "{{ansible_ssh_pass}}"
    server_port: 8443
  register: bigip_facts
```

Displaying output - The "debug" module

The debug module is used like a "print" statement in most programming languages.

```
- name: DISPLAY ONLY THE MAC ADDRESS
  debug:
    var: bigip_facts['ansible_facts']['system_info']['base_mac_address']
```

```
TASK [DISPLAY ONLY THE MAC
ADDRESS] *****
ok: [f5] => {
  "bigip_facts['ansible_facts']['system_info']['base_mac_address']":
  "0A:D1:27:C1:84:76"
}
```

Limiting tasks within a play

- Tags allow the user to selectively execute tasks within a play.
- Multiple tags can be associated with a given task.
- Tags can also be applied to entire plays or roles.

```
- name: DISPLAY THE VARIABLE OUTPUT
  debug:
    var: output_variable
  tags: debug
```

Tags are invoked using the `--tags` flag while running the playbook

```
[user@ansible]$ ansible-playbook bigip-facts.yml --tags=debug
```

Limiting tasks within a play - or skip them!

- `--skip-tags` allows you to skip everything

```
- name: DISPLAY THE VARIABLE OUTPUT
  debug:
    var: output_variable
  tags: debug
```

Tags are invoked using the `--tags` flag while running the playbook

```
[user@ansible]$ ansible-playbook bigip-facts.yml --skip-tags=debug
```

A note about variables

Other than the user defined variables, Ansible supports many inbuilt variables. For example:

Variable	Explanation
<code>ansible_*</code>	Output of fact gathering
<code>inventory_hostname</code>	magic inbuilt variable that is the name of the host as defined in inventory
<code>hostvars</code>	magic inbuilt variable dictionary variable whose key is <code>inventory_hostname</code> e.g. <code>hostvars[webserver1].my_variable</code>

Lab Time

Exercise 1.1 -Using Ansible to gather data from F5 BIG-IP

In this lab you will write your first playbook and run it to gather facts from a F5 BIG-IP load balancer.

Approximate time: 15 mins

Modules

Modules do the actual work in Ansible, they are what gets executed in each playbook task.

- Typically written in Python (but not limited to it)
- Modules are idempotent
- Modules take user input in the form of parameters

Network modules

Ansible modules for network automation typically references the vendor OS followed by the module name.

- *_facts
- *_command
- *_config

More modules depending on platform

Arista EOS = eos_*

Cisco IOS/IOS-XE = ios_*

Cisco NX-OS = nxos_*

Cisco IOS-XR = iosxr_*

F5 BIG-IP = bigip_*

F5 BIG-IQ = bigiq_*

Juniper Junos = junos_*

VyOS = vyos_*

Modules Documentation

<https://docs.ansible.com/>

[Docs](#) » [Module Index](#)

Module Index

- [All Modules](#)
- [Cloud Modules](#)
- [Clustering Modules](#)
- [Commands Modules](#)
- [Crypto Modules](#)
- [Database Modules](#)
- [Files Modules](#)
- [Identity Modules](#)
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- [Messaging Modules](#)
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- [Source Control Modules](#)
- [Storage Modules](#)
- [System Modules](#)
- [Utilities Modules](#)
- [Web Infrastructure Modules](#)
- [Windows Modules](#)

service - Manage services.

- [Synopsis](#)
- [Options](#)
- [Examples](#)
 - [Status](#)
 - [Support](#)

Synopsis

- Controls services on remote hosts. Supported init systems include BSD init, OpenRC, SysV, Solaris SMF, systemd, upstart.

Options

parameter	required	default	choices	comments
arguments	no			Additional arguments provided on the command line
enabled	no		<ul style="list-style-type: none">• yes• no	Whether the service should start on boot. At least one of state and enabled are required.
name	yes			Name of the service.
pattern	no			If the service does not respond to the status command, name a substring to look for as would be found in the output of the command as a stand-in for a status result. If the string is found, the service will be assumed to be running.
runlevel	no	default		For OpenRC init systems (e.g. Gentoo) only. The runlevel that this service belongs to.
stop_timeout	no			If the service is being <code>restart</code> , then sleep this many seconds between the stop and start commands. This helps to work around badly behaving init scripts that exit immediately after signaling a process to stop.
state	no		<ul style="list-style-type: none">• started• stopped• restarted• reloaded	<code>started</code> / <code>stopped</code> are dependent actions that will not run commands unless necessary. <code>restarted</code> will always bounce the service. <code>reloaded</code> will always reload. At least one of state and enabled are required. Note that reloaded will start the service if it is not already started, even if your chosen init system wouldn't normally.
use_shebang	no	auto		The service module actually uses system-specific modules, normally through auto detection, this setting can force a specific module. Normally it uses the value of the <code>ansible_service_mgr</code> fact and falls back to the old <code>service</code> module when none matches is found.

Modules Documentation

Documentation right on the command line

```
[user@ansible]$ ansible-doc bigip_facts
```

```
> BIGIP_FACTS (/usr/lib/python2.7/site-packages/ansible/modules/network/f5/bigip_facts.py)
```

Collect facts from F5 BIG-IP devices via iControl SOAP API

OPTIONS (= is mandatory):

- filter

Shell-style glob matching string used to filter fact keys. Not applicable for software, provision, and system_info fact categories.

•
•

Using the F5 bigip_node module

```
- name: CREATE NODES
  bigip_node:
    server: "{{private_ip}}"
    user: "{{ansible_user}}"
    password: "{{ansible_ssh_pass}}"
    server_port: "8443"
    validate_certs: "no"
    host: "{{hostvars[item].ansible_host}}"
    name: "{{hostvars[item].inventory_hostname}}"
    loop: "{{ groups['webservers'] }}"
```

Using the F5 bigip_node module

- **name**: CREATE NODES

bigip_node:

server: "{{private_ip}}"

user: "{{ansible_user}}"

password: "{{ansible_ssh_pass}}"

server_port: "8443"

validate_certs: "no"

host: "{{hostvars[item].ansible_host}}"

name: "{{hostvars[item].inventory_hostname}}"

loop: "{{ groups['webservers'] }}"

Information for connecting
to F5 BIG-IP load balancer

Using the F5 bigip_node module

- **name**: CREATE NODES

bigip_node:

server: "{{private_ip}}"

user: "{{ansible_user}}"

password: "{{ansible_ssh_pass}}"

server_port: "8443"

validate_certs: "no"

host: "{{hostvars[item].ansible_host}}"

name: "{{hostvars[item].inventory_hostname}}"

loop: "{{ groups['webservers'] }}"

nodes being added

- host refers to the web server IP address
- name is a human identifiable trait
can be the DNS name but does not depend on it

Using the F5 bigip_node module

```
- name: CREATE NODES
```

```
  bigip_node:
```

```
    server: "{{private_ip}}"
```

```
    user: "{{ansible_user}}"
```

```
    password: "{{ansible_ssh_pass}}
```

```
    server_port: "8443"
```

```
    validate_certs: "no"
```

```
    host: "{{hostvars[item].ansible_host}}"
```

```
    name: "{{hostvars[item].inventory_hostname}}"
```

```
  loop: "{{ groups['webservers'] }}"
```

Loops over all the web servers in the **group** webservers

Lab Time

Exercise 1.2 -Adding nodes to F5 BIG-IP

In this lab you will be creating a playbook that makes use of the BIG-IP node module to add two RHEL (Red Hat Enterprise Linux) web servers as nodes for the BIG-IP load balancer.

Approximate time: 15 mins

Using the F5 bigip_pool module

```
- name: CREATE POOL

  bigip_pool:
    <<login info removed for brevity>>

    name: "http_pool"

    lb_method: "round-robin"

    monitors: "/Common/http"

    monitor_type: "and_list"
```

Using the F5 bigip_pool module

```
- name: CREATE POOL

  bigip_pool:
    <<login info removed for brevity>>
    name: "http_pool"
    lb_method: "round-robin"
    monitors: "/Common/http"
    monitor_type: "and_list"
```

The **name** is a user defined name that we will add nodes to in a later exercise

Using the F5 bigip_pool module

```
- name: CREATE POOL

  bigip_pool:
    <<login info removed for brevity>>

    name: "http_pool"
    lb_method: "round-robin"
    monitors: "/Common/http"
    monitor_type: "and_list"
```

The **lb_method** refers to the load balancing method, a full list is provided on the module documentation

Using the F5 bigip_pool module

```
- name: CREATE POOL
  bigip_pool:
    <<login info removed for brevity>>
    name: "http_pool"
    lb_method: "round-robin"
    monitors: "/Common/http"
    monitor_type: "and_list"
```

The **monitors** parameter refers to the protocol that the F5 BIG-IP load balancer will be listening on

Using the F5 bigip_pool module

```
- name: CREATE POOL

  bigip_pool:
    <<login info removed for brevity>>

    name: "http_pool"

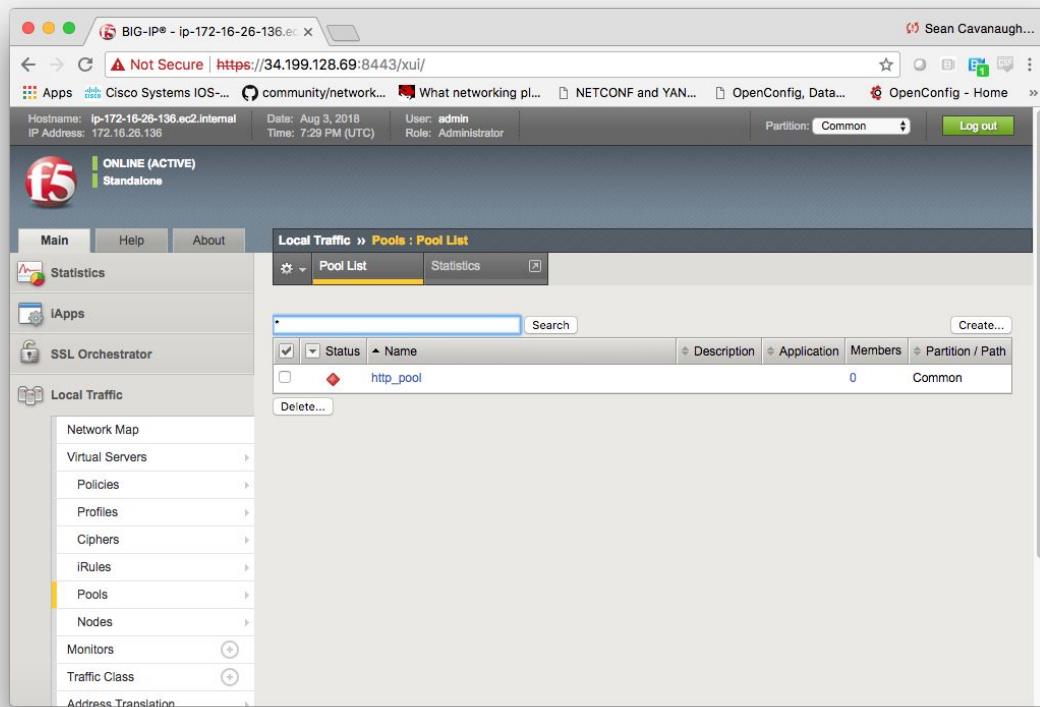
    lb_method: "round-robin"

    monitors: "/Common/http"

    monitor_type: "and_list"
```

This **monitor_type** parameter is technically the default. We can actually configure multiple monitors (protocols) simultaneously

F5 Web GUI



F5 Web GUI - Configuration

Click on the pool to get more information.
Monitor 'http' assigned to the pool.

Configuration: Basic

	Active		Available
Health Monitors	/Common http	<<	/Common gateway_icmp http_head_f5 https https_443
		>>	

Lab Time

Exercise 1.3 -Adding a load balancing pool

Demonstrate use of the BIG-IP pool module to configure a load balancing pool in BIG-IP device. A load balancing pool is a logical set of devices, such as web servers, that you group together to receive and process traffic.

Approximate time: 15 mins

Using the F5 bigip_pool_member module

```
- name: ADD POOL MEMBERS

  bigip_pool_member:
    <<login info removed for brevity>>

    state: "present"

    name: "{{hostvars[item].inventory_hostname}}"

    host: "{{hostvars[item].ansible_host}}"

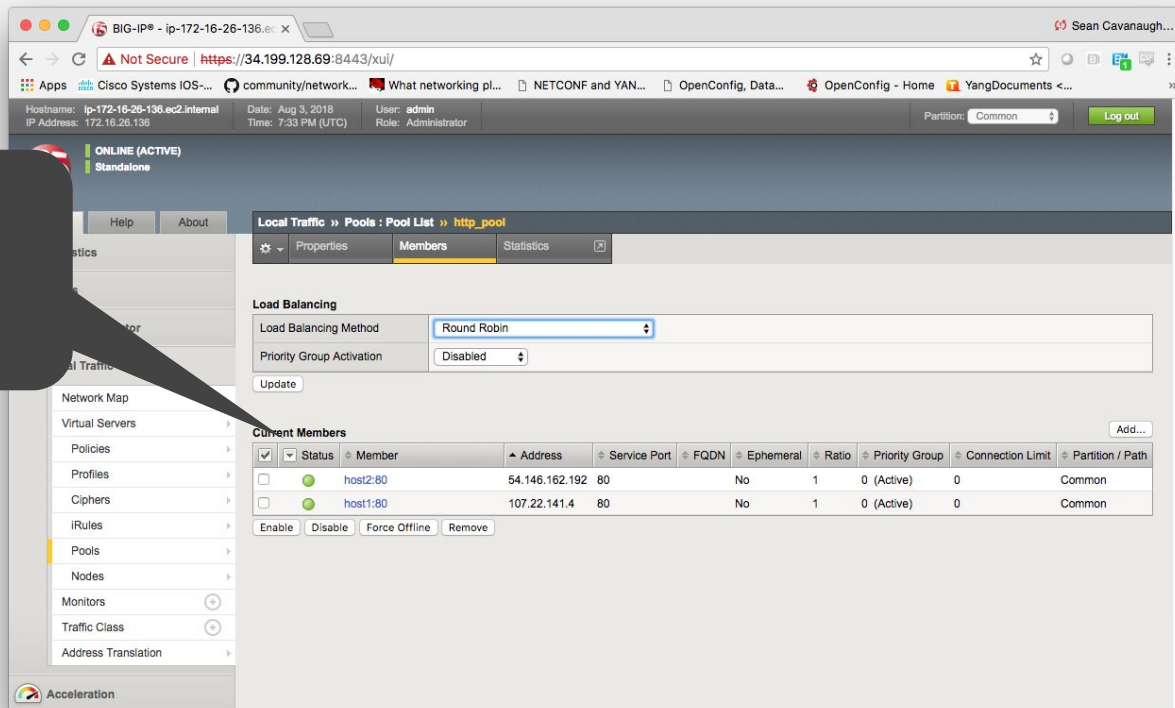
    port: "80"

    pool: "http_pool"

    loop: "{{ groups['webservers'] }}"
```

F5 BIG-IP Web GUI

The web servers are now configured and can be found under the Members tab of `http_pool`



Local Traffic » Pools: Pool List » `http_pool`

Properties Members Statistics

Load Balancing

Load Balancing Method: Round Robin

Priority Group Activation: Disabled

Update

Current Members

✓	Status	Member	Address	Service Port	FQDN	Ephemeral	Ratio	Priority Group	Connection Limit	Partition / Path
<input type="checkbox"/>	●	host2:80	54.146.162.192	80		No	1	0 (Active)	0	Common
<input type="checkbox"/>	●	host1:80	107.22.141.4	80		No	1	0 (Active)	0	Common

Enable Disable Force Offline Remove

Lab Time

Exercise 1.4 -Adding members to a pool on F5

Demonstrate use of the BIG-IP pool member module to tie web server nodes into the load balancing pool `http_pool` created in the previous exercises.

Approximate time: 15 mins

Using the F5 bigip_virtual_server module

```
- name: ADD VIRTUAL SERVER

  bigip_virtual_server:
    <<login info removed for brevity>>

    name: "vip"

    destination: "{{private_ip}}"

    port: "443"

    enabled_vlans: "all"

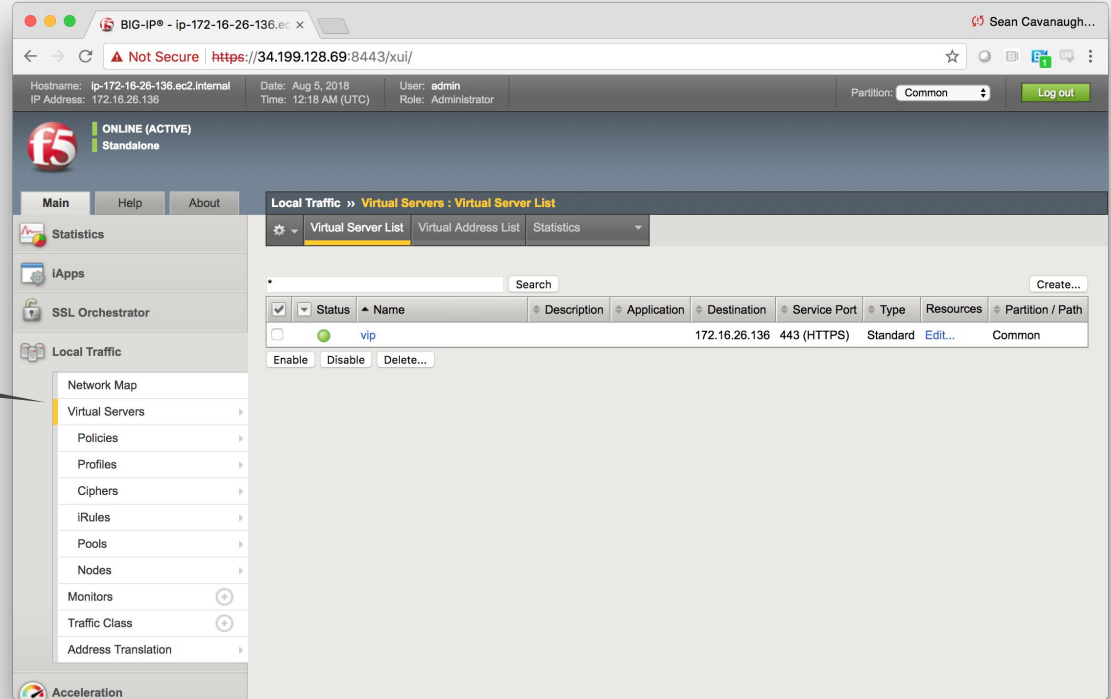
    all_profiles: ['http','clientssl','oneconnect']

    pool: "http_pool"

    snat: "Automap"
```

F5 BIG-IP Web GUI

The virtual server can be found under Local Traffic -> Virtual Servers



Lab Time

Exercise 1.5 -Adding a virtual server

Demonstrate use of the BIG-IP virtual server module to create a VIP (virtual IP). The VIP will be tied to the http_pool created in earlier exercises. Use a web browser to demonstrate the F5 load balancing between host1 and host2.

Approximate time: 15 mins

Deleting with the F5 bigip_node module

```
- name: DELETE NODES

bigip_node:
  server: "{{private_ip}}"
  user: "{{ansible_user}}"
  password: "{{ansible_ssh_pass}}"
  server_port: "8443"
  validate_certs: "no"
  name: "{{item}}"
  state: absent
```

Using the **state** parameter with **absent**, the module will make sure the specified configuration is not existent (deleted)

Lab Time

Exercise 1.6 - Deleting F5 BIG-IP Configuration

Demonstrate use of the Ansible state parameter for modules. The state parameter will remove a configuration from the F5 BIG-IP load balancer.

Approximate time: 15 mins

Block

```
- name: BLOCK
```

```
  block:
```

```
    - debug:
```

```
      msg: 'Task 1!'
```

```
    - debug:
```

```
      msg: 'Task 2!'
```

```
    - debug:
```

```
      msg: 'Task 3!'
```

Block

```
- name: BLOCK  
  block:  
    - debug:  
        msg: 'Task 1!'  
    - debug:  
        msg: 'Task 2!'  
  when:  
    - '"Xeon" in check_model'  
    - '"E5-2670" in check_model'
```

Block - Rescue

```
- name: Attempt and graceful roll back demo
  block:
    - debug:
        msg: 'I execute normally'
    - command: /bin/false
    - debug:
        msg: 'I never execute, due to the above task failing'
  rescue:
    - debug:
        msg: 'I caught an error'
    - command: /bin/false
    - debug:
        msg: 'I also never execute :-('
```

Block - Rescue

What happens when?

- If a task fails in the block, it will immediately go to **rescue**.
- If there is no **rescue** stanza, the Playbook will stop executing for the host it failed on.
- If there is a **rescue** stanza, the tasks under the rescue stanza will execute.
 - If any tasks under **rescue** fail, the Playbook will stop executing for the host it failed on.
 - If everything executes successfully under the **rescue** the Playbook will continue on like no failures happened. The failure will be recorded in the Play Recap.

Lab Time

Exercise 1.7 - Advanced: Error Handling

Demonstrate the use of the block and the rescue functionality for Ansible Playbooks. This exercise will also tie the previous exercises into one holistic Playbook.

Approximate time: 30 mins

Roles

Roles are Playbooks

- Roles help simplify playbooks.
- Think of them as callable functions for repeated tasks.
- Roles can be distributed/shared; similar to libraries.

Example Playbook

```
# site.yml
---
- hosts: DC
  roles:
    - add_node
    - add_vip
```

Directory Structure

```
site.yml
roles/
  add_node/
    tasks/
      main.yml
  add_vip/
    tasks/
      main.yml
```

Roles - really simple, but powerful

```
# site.yml
---
- hosts: routers
  roles:
    - add_node
    - add_vip
```

```
add_node/
  tasks/
    main.yml
add_vip/
  tasks/
    main.yml
```

```
- name: CREATE NODES
```

```
  bigip_node:
```

```
<<output removed for brevity>>
```

```
- name: ADD VIRTUAL SERVER
```

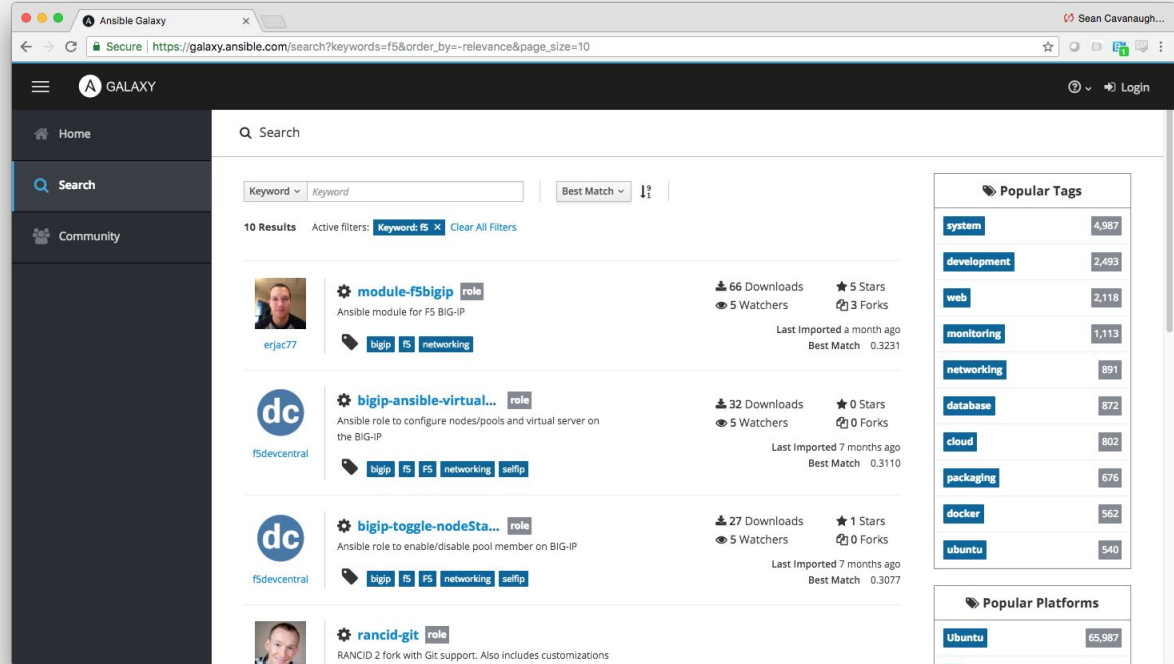
```
  bigip_virtual_server:
```

```
<<output removed for brevity>>
```


Ansible Galaxy

<http://galaxy.ansible.com>

- Ansible Galaxy is a hub for finding, reusing and sharing Ansible roles.
- Jump-start your automation project with content contributed and reviewed by the Ansible community.



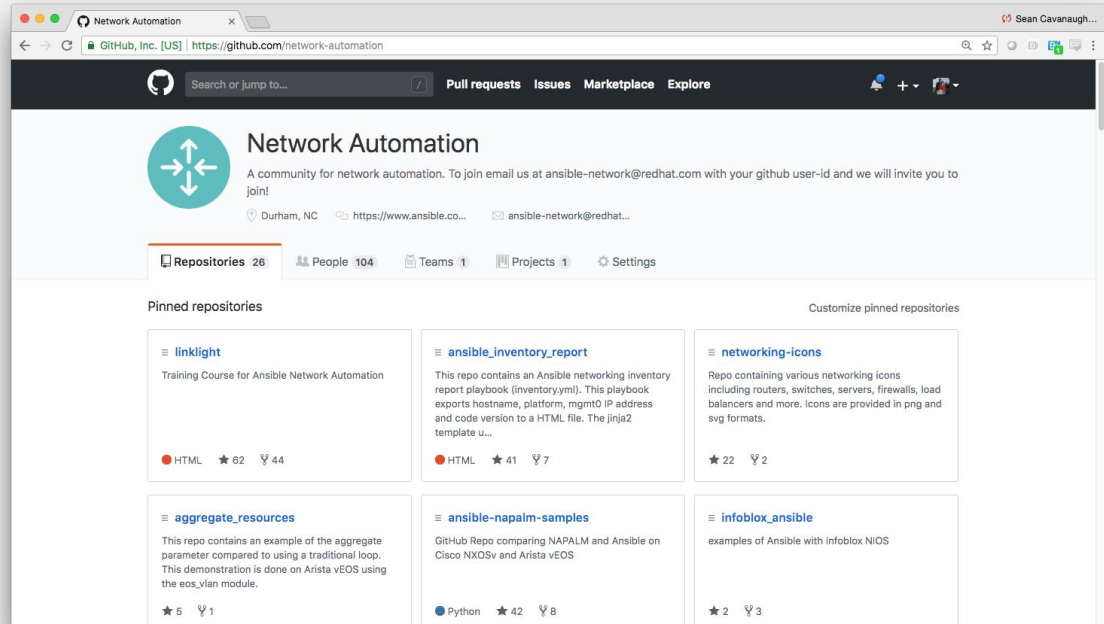
Next Steps

Thanks so much for joining the class. Here are some next steps on how to get more information and join the community!

Bookmark the GitHub Project

<https://www.github.com/network-automation>

- Examples, samples and demos
- Run network topologies right on your laptop



Chat with us

Engage with the community

- **Slack**

<https://ansiblenetwork.slack.com>

Join by clicking here <https://bit.ly/2OfNEBr>

- **IRC**

#ansible-network on freenode

<http://webchat.freenode.net/?channels=ansible-network>

Next Steps

- It's easy to get started
<https://ansible.com/get-started>
- Learn about Ansible & F5
<https://ansible.com/f5>
- Instructor Led Classes
Class DO457: Ansible for Network Automation
<https://red.ht/2MiAqvA>

